



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: 2020 SCR Ranch Horse Series #1

CLASS: #8 - SCR NPWC - Non Pro Working
Cow Horse

DATE: 02/15/2020

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in over maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split-reins or any fingers between formal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP										
		Each horse/rider/team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL												
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL																	
				L	R	L	R	TRACK & RATE	STOP & HOLD																				
		Tie-Breaker																											
1	236	PENALTY			2																								
		CONTENT	+1	+1	0	+1/2	+1/2	+1/2					+1/2	0	+1/2														
2	229	PENALTY	-1																										
		CONTENT	+1/2	0	+1	0	+1/2	+1/2					0	+1/2	0														
		PENALTY																											
		CONTENT																											
		PENALTY																											
		CONTENT																											
		PENALTY																											
		CONTENT																											

JUDGE'S NAME (PRINTED):

Joe Gotti

JUDGE'S SIGNATURE:



VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows. If new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between normal reins (except two rein)

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP		
		BOXING			DRIVE			BOXING			DRIVE			POINTS	POINTS	POINTS	TOTAL				
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.								
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent																					
		Tie-Breaker																			
1	200	PENALTY	-1																-1 A	68	
		CONTENT	-1/2	-1/2	0	0	0	-1/2	+1/2	+1/2	0	0	+1/2	0							
2	238	PENALTY																		72	
		CONTENT	-1	0	+1/2	-1	-1/2	+1/2	+1/2	+1/2	1	+1/2	+1/2	+1/2							
3	249	PENALTY																			
		CONTENT																			
4	255	PENALTY																		77	
		CONTENT	+1	+1	0	+1/2	+1/2	0	+1	+1	+1	+1/2	+1/2	0							
5	162	PENALTY	-1, -1																-1 A -1 A	65	OP
		CONTENT	-1	-1	0	-1/2	-1/2	0	0	0	0										
6	241	PENALTY																		70	OP
		CONTENT	+1/2	0	0	-1/2	0	0													
7	161	PENALTY	-1																-1 A	70	
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0	0	-1/2	0	0							

JUDGE'S NAME (PRINTED):

Joe Gotti

JUDGE'S SIGNATURE:



SHOW: 2020 SCR Ranch Horse Series #1

CLASS: #11 - SCR VWC - Novice Working Cow Horse

DATE: 02/15/2020

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- F - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Timing fail
- B - Repeated blatant disobedience
- C - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

OO:

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- M - Improper western attire
- H - Leaving arena before run is complete
- I - Fall horse/rider; run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
1	245														
2	242	-1	0	-1	-1	-1							-3	63	
3	239	-1	+1	0	-1/2	-1/2							-2	67	
4	248														
5	251														
6	240	+1/2	0	+1/2	+1/2	+1/2								72	
7	220	0	0	0	0	0								70	
8	250														
9	252	+1	+1/2	+1	+1	+1/2								74	
10	241	+1	0	+1/2	+1/2	+1/2								72 1/2	



SHOW: 2020 SCR Ranch Horse Series #1

CLASS: #9 - SCR Y12WC - Youth 12 & Under Working Cow Horse

DATE: 02/15/2020

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows. If new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DC:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
1	149	-1	0	-1/2	-1	-1	A						-1	65 1/2	
2	235	-1	0	-1/2	-1	-1	A A						-2	64 1/2	
3	234	-1/2	+1/2	+1/2	+1/2	+1/2	A						-1	70 1/2	
4	231	-1	0	+1/2	-1/2	-1/2	A A						-2	65 1/2	
5	232	+1	0	+1/2	+1/2	0								72	